

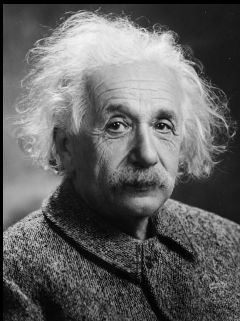
The Mathematics Behind Einstein's Theory of Relativity

Arick Shao

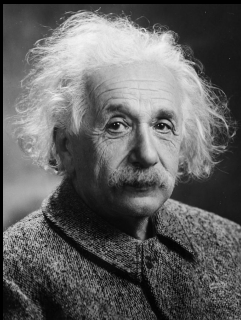


The Wonderful World of Maths, Taster Day
4 April, 2017

Who Is He?



Who Is He?



Einstein in 1947

Albert Einstein, physicist, 1879-1955

- 1905: Discovered **special relativity**.
- 1915: Discovered **general relativity**.

Awarded **Nobel prize** in 1921.

- (1905: Discovery of the photoelectric effect.)

Photo by O. J. Turner. From the U.S. Library of Congress

Why Am I Here?



Image of black hole from the movie
Interstellar (Paramount).

Theory of relativity:

- Revolutionised modern physics.
- Involved advanced maths.

Goal: Introduce **maths** behind:

- 1 Special relativity
- 2 General relativity

Einstein's Postulates

(A. Einstein, 1905) Postulates of special relativity:*

- 1 *The laws of physics are the same in all inertial frames of reference.*
- 2 *The speed of light in vacuum has the same value in all inertial frames of reference.*

Postulates \Rightarrow strange physical consequences

Two observers moving at different velocities will:

- 1 Perceive different events to be "at the same time".
- 2 Measure different lengths for the same object.



Q. What is the mathematical explanation?

Image from [clipartall.com](https://www.clipartall.com)

* Quoted from [Nobelprize.org](https://www.nobelprize.org).

Minkowski's Contribution

(Hermann Minkowski, 1907):

- Mathematical formulation of special relativity.
- In terms of **geometry**.

Minkowski died soon after, in 1909.

- But his geometric viewpoint eventually led to ...
- ... Einstein's theory of general relativity.



H. Minkowski (1864–1909)

Photo from www.spacetimesociety.org.

Spacetime

Classical physics—separate notions of:

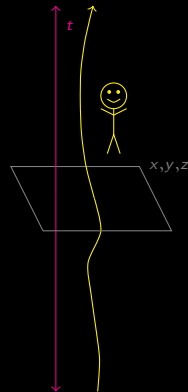
- (3-d) **space** \mathbb{R}^3 : contains points $p = (x, y, z)$.
- (1-d) **time** \mathbb{R} : contains real numbers t .

Relativity—combined notion of **spacetime**.

- *Notions of space and time cannot be separated.*
- (4-d) **spacetime** \mathbb{R}^4 : contains **events** $P = (t, x, y, z)$.

Event P : “a point in space at a given time”.

- **Observer**: *curve* in spacetime (**worldline**).



My worldline (yellow) in spacetime.

Classical Length and Distance

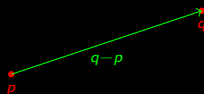
Consider two points in space:

$$p = (p_x, p_y, p_z), \quad q = (q_x, q_y, q_z).$$

$\vec{pq} = q - p$: vector from p to q .

- $|q - p|$: distance from p to q .
- **Squared distance** from p to q :

$$|q - p|^2 = (q_x - p_x)^2 + (q_y - p_y)^2 + (q_z - p_z)^2.$$



(Green) 3-vector from p to q .

Relativistic “Length” and “Distance”

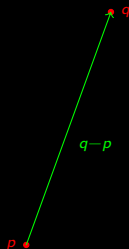
Consider two events in spacetime:

$$p = (p_t, p_x, p_y, p_z), \quad q = (q_t, q_x, q_y, q_z).$$

Now *define* “*squared distance*” from p to q by

$$\|q - p\|_m^2 = -(q_t - p_t)^2 + (q_x - p_x)^2 + (q_y - p_y)^2 + (q_z - p_z)^2.$$

- Similar to previous squared distance...
- ... but *flip the sign in the t -component!*



(Green) 4-vector from p to q .

And... the Dot Product

Dot product in space: for 3-vectors $\vec{u} = (u_x, u_y, u_z)$ and $\vec{v} = (v_x, v_y, v_z)$:

$$\vec{u} \cdot \vec{v} = u_x v_x + u_y v_y + u_z v_z.$$

- Captures lengths and angles.
- Generates (the usual) geometry on 3-dimensional Euclidean space.

Spacetime product: for 4-vectors $\vec{u} = (u_t, u_x, u_y, u_z)$, $\vec{v} = (v_t, v_x, v_y, v_z)$:

$$m(\vec{u}, \vec{v}) = -u_t v_t + u_x v_x + u_y v_y + u_z v_z.$$

- $m(\vec{u}, \vec{u})$ is the “weird squared length” of \vec{u} .

Minkowski Geometry

Weird product \Rightarrow weird geometry on spacetime \mathbb{R}^4

- Called **Minkowski geometry**.
- Formally, described by the **Minkowski metric**:

$$m = -dt^2 + dx^2 + dy^2 + dz^2.$$

- (Here, we assumed units with speed of light $c = 1$.)

Mathematically, we take this geometric viewpoint:

- **Special relativity** \Leftrightarrow **Minkowski geometry**.

Causal Character I

$m(\vec{u}, \vec{u})$ can now be positive, negative, or zero!

- Each case has its own interpretation.

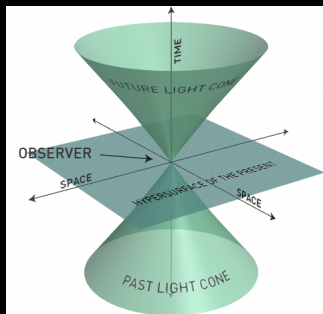


Image by Stib. From en.wikipedia.org.

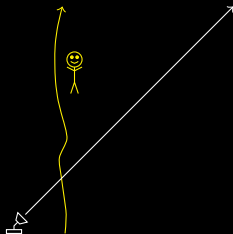
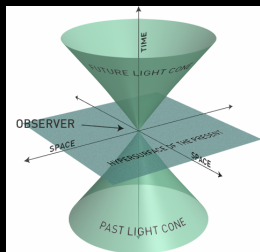
(1) \vec{u} is **spacelike**: $m(\vec{u}, \vec{u}) > 0$

- Points from origin to outside light cone.
- Represents spatial direction.
- Measures (squared) length/distance.

(2) \vec{u} is **null**: $m(\vec{u}, \vec{u}) = 0$

- Lies on light cone.
- Represents light ray.

Causal Character II



(3) \vec{u} is **timelike**: $m(\vec{u}, \vec{u}) < 0$

- Points from origin to inside light cone.
- Directions for observer worldlines.
- Measures (squared) time elapsed.

Light rays are null lines.

- Bottom image: white ray.

Observers are timelike curves.

- Bottom image: yellow curve.
- *An observer can never travel faster than the speed of light! :(*

Relativity

Minkowski geometry is weird.

- Leads to interesting physical consequences.

Many things cannot be measured absolutely:

- Examples: **elapsed time**, **length**, **energy-momentum**.
- Only makes sense **relative** to an observer.

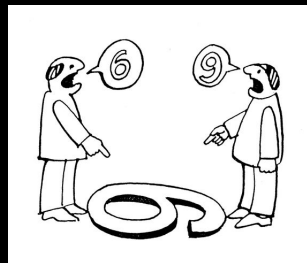


Image source unknown.

Inertial Frames

Consider **inertial** observers A , B .

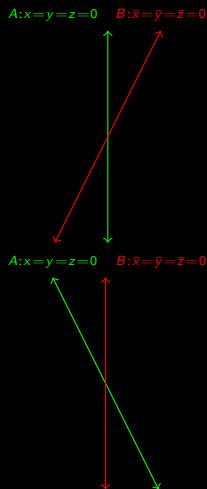
- Moving with constant velocities.

Frame of reference (t, x, y, z) about A :

- $x = y = z = 0$ along A .
- A stationary.
- B moving relative to A .

Frame of reference $(\bar{t}, \bar{x}, \bar{y}, \bar{z})$ about B :

- $\bar{x} = \bar{y} = \bar{z} = 0$ along B .
- B stationary.
- A moving relative to B .

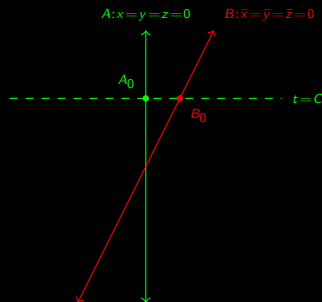


Simultaneity I

Observers moving at different velocities see different events as “at the same time.”

Consider event A_0 on A 's worldline.

- What A sees as simultaneous to A_0 is $t = C$...
- ...i.e., space (m -)perpendicular to A at A_0 .
- To A , events A_0 and B_0 are simultaneous.



Simultaneity II

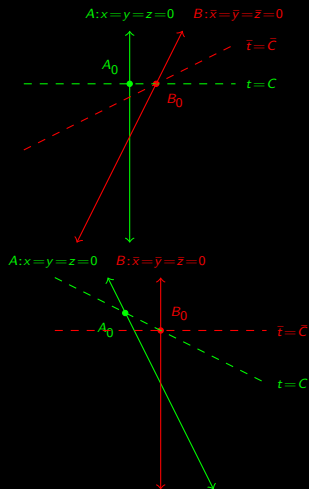
But B sees differently!

- What B sees as simultaneous to B_0 is $\bar{t} = \bar{C}$...
- ...i.e., space (m -)perpendicular to B at B_0 .

But remember: this geometry is weird!

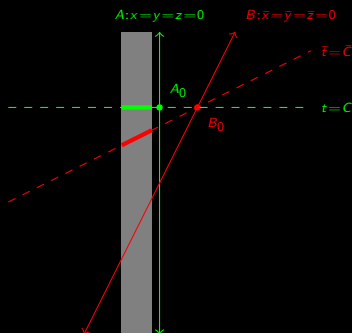
- m -product is quite different.
- $\bar{t} = \bar{C}$ does not hit A_0 .

To B , events A_0 and B_0 not simultaneous!



Length Contraction I

Observers moving at different velocities perceive lengths differently.



Shaded region represents rod.

- A stationary with respect to rod.
- B moving with respect to rod.

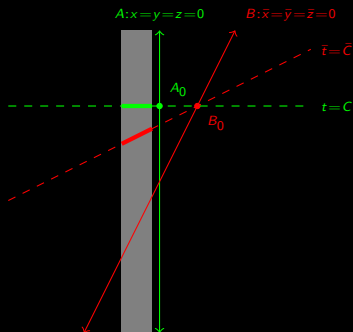
Both A and B measure length of rod.

- A: length of green bolded segment.
- B: length of red bolded segment.

Length Contraction II

Note: A and B measure different lengths!

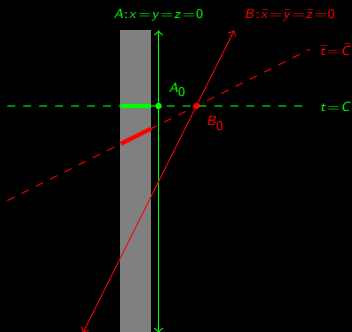
- Q. Who measures the longer length?
- (Hint: It's a trick question.)



Length Contraction II

Note: A and B measure different lengths!

- Q. Who measures the longer length?
- (Hint: It's a trick question.)



B 's measurement consists of:

- A 's measurement...
- ... + timelike component, ...
- ... which has opposite sign!

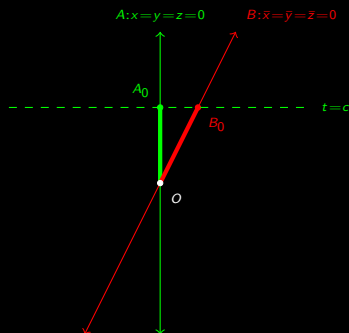


B measures shorter length than A .

Image from clipartkid.com

Time Dilation

Clocks moving at different velocities observed to tick at different speeds.



Both A and B carry a clock.

- Clocks synchronised at O .
- A measures both clocks at $t = C$.
- **Q.** What will A see?



A measures less time elapsed on B 's clock than A 's clock.

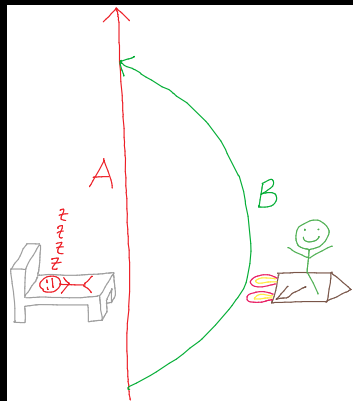
Twin Paradox I

Twin paradox: classic thought experiment from special relativity.

Consider twins, A and B .

- A goes to sleep for a long time.
- B flies off in a rocketship.
- B eventually flies back to A .

Q. Who ages more? A or B ?



Twin Paradox II

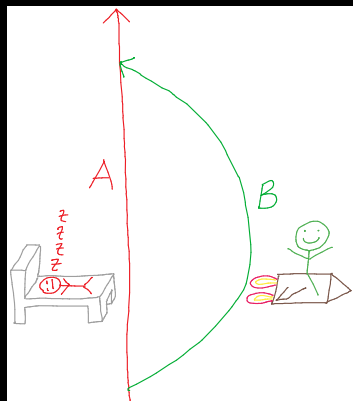
Times elapsed for A and B :

- A : (m -)length of red segment.
- B : (m -)length of green segment.

B -segment is shorter than A -segment.

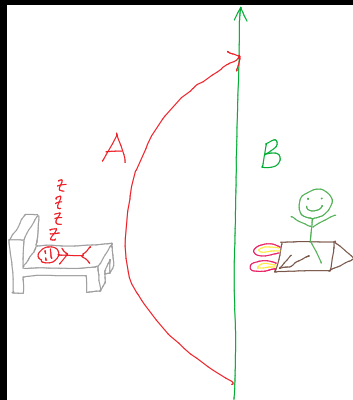
- *When B returns to A ...*
- *... A will have aged more than B .*

Two different curves joining two events will have different lengths.



Twin Paradox III

OK, so why was this a **paradox**?

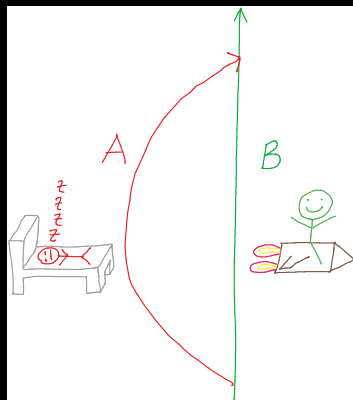


Consider B 's frame of reference:

- 🤖 By same reasoning as before, shouldn't B have aged more than A ?!

Twin Paradox III

OK, so why was this a **paradox**?



Consider B 's frame of reference:

- 🤪 By same reasoning as before, shouldn't B have aged more than A ?!

Only the first argument is correct:

- Lengths of A 's and B 's curves are independent of frames of reference.
- B 's frame of reference is not **inertial**, so the spacetime geometry looks quite different from B 's point of view.

Classical Gravity

Problem: special relativity does not include **gravity**.

Newtonian gravity: attractive **force** between two particles.

- Not compatible with special relativity.

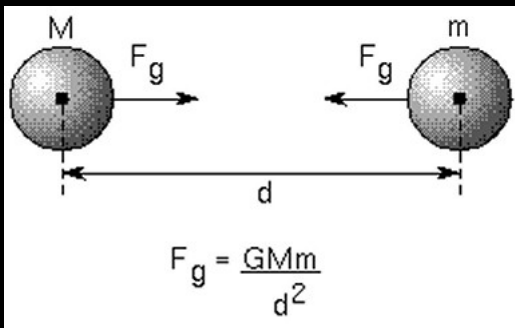


Image from Astronomy Notes
astronomynotes.com/gravappl/s3.htm

Geometry and Gravity

(Einstein, 1915) **General relativity**

Revolutionary view of gravity.

- *Not modeled as a force...*
- ... but as **curvature** of spacetime.

Simplified viewpoint (image):

- Object introduces gravity...
- ... by bending the spacetime itself.

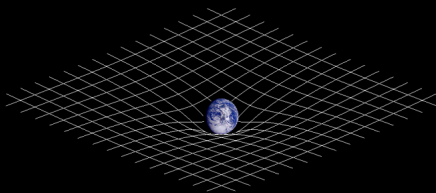


Image by Johnstone on en.wikipedia.org.

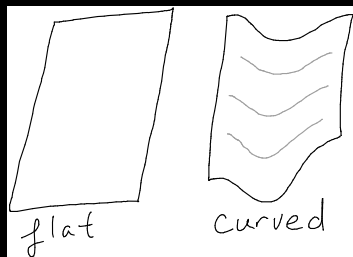
Curved Spacetimes

Setting of **special relativity**:

- Minkowski spacetime \mathbb{R}^4 .
- Has strange geometry, but still flat.

Setting of **general relativity**:

- Curved spacetimes \mathcal{M} .
- Gravity manifested in the **geometry** of \mathcal{M} .



Spacetime: formally modeled as **Lorentzian manifold**.

- Curved 4-dimensional object.
- 1 timelike (negative) direction, 3 spacelike (positive) directions.

Geodesics and Light

Geodesics: analogues in curved spacetimes of lines.

- **Light rays** modeled by **null geodesics**.

General relativity predicts light should bend.

- Confirmed by **Eddington** in **1919**.
- Studied positions of stars passing near the sun during solar eclipse.

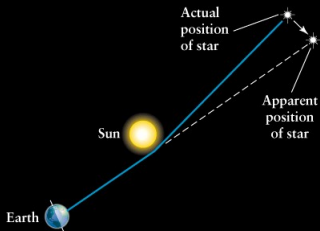


Image from frigg.physastro.mnsu.edu/~eskridge/astr101/kauf24_5.JPG.

The Einstein Field Equations

Q. How are gravity and matter related?

The Einstein Field Equations

Q. How are gravity and matter related?

A. They are coupled together via the **Einstein field equations**:

$$R_{\mu\nu} - \frac{1}{2}Rg_{\mu\nu} + \Lambda g_{\mu\nu} = T_{\mu\nu}.$$

Left-hand side: gravitational content

- Related to curvature of spacetime.
- Λ : **cosmological constant**

Right-hand side: matter content

- T : **stress-energy tensor** associated with matter fields.

Solving the Einstein Equations

Question

Q. *What do we do with the Einstein field equations?*

Solving the Einstein Equations

Question

Q. *What do we do with the Einstein field equations?*

The Einstein equations can be viewed as **partial differential equations**.

- Equations containing unknown functions and their derivatives.

Given **initial conditions**, we can (in theory) solve the Einstein field equations for the spacetime (i.e., universe) itself!

- Roughly, *if we know the state of the universe “at a given time”, then we can (in theory) predict the past and future!*
- Of course, in practice, doing this is really, really hard. :(

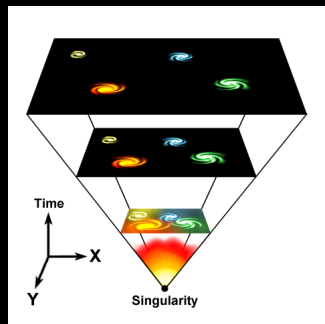
The Big Bang Singularity

To simplify, assume spacetime is:

- **Homogeneous** (“looks the same everywhere”)
- **Isotropic** (“same in all directions”)

Solve Einstein equations *backwards*.

- (Coupled to “dust” matter.)
- \Rightarrow **Friedmann–Lemaître–Robertson–Walker (FLRW)** spacetimes (1920s, 1930s).



After *finite* elapsed time, universe “shrinks down to a point”.

- Early model of **big bang singularity**.

Image from ScienceBlogs. (scienceblogs.com/startswithabang/2010/04/05/did-the-universe-start-from-a/)

Other Bad Things

Solving the Einstein equations forward:

- Sometimes, gravity (curvature) can become extremely strong in a region.

The spacetime can have a **black hole**:

- Once light passes a boundary into this region (**event horizon**)...
- ... it can no longer escape this region.

Other Bad Things

Solving the Einstein equations forward:

- Sometimes, gravity (curvature) can become extremely strong in a region.

The spacetime can have a **black hole**:

- Once light passes a boundary into this region (**event horizon**)...
- ... it can no longer escape this region.

The spacetime can also collapse with a **singularity**:

- Spacetime geometry collapses prematurely.
- An observer can, after finite elapsed time, ...
- ... reach the singularity and no longer exist.

An Application

Q. What *practical* things come from relativity?

An Application

Q. What *practical* things come from relativity?

One example is **GPS** (**global positioning system**).

GPS used to determine your location:

- Receives signals from multiple satellites.
- Compares time difference between signals.

For GPS to be precise enough to be useful (within ~ 10 metres):

- Need to account for relativistic effects.
- Special relativity: orbiting satellites moving with respect to earth.
- General relativity: satellites experience less gravity than on earth.

Thank You!

Thank you for your attention!

